



# DUCKPIN LEAGUE

## HOUSE RULES

- Each frame can have up to 3 throws per frame
- Alternate throws with the lane you share a ball return with. ie. Lanes 1-2, 3-4, 5, 6-7
- Roll the ball, don't throw
- Only roll one ball at a time
- Roll your ball only when the light is green
- If there are any machine issues, ie tangled pins, or pins not resetting, place your ball down and grab a Skyline Team member
- Highest amount of pins each week will determine a team's league standing

## LEAGUE INFO

- 21+ to play
- Games will be played with teams of 4. Subs are welcome
- Teams will play two games per night
- All games will be played in the duckpin area on lanes 1-7
- Lane assignments can be found on the app
- League fees are \$10/bowler per night. Payment can be made in your team envelope with cash or card. Card can be used through your server, but must be separate transaction from your food & drink tab. Please place the copy of the league receipt in your team's envelope
- League champions win a \$100 gift card
- If you are not able to make a night, please contact Ben, League Coordinator, 218-520-0539 or [bzarling@skylinesocialandgames.com](mailto:bzarling@skylinesocialandgames.com) If a team misses two weeks without notice, they will be replaced by a waitlist team